THALES

Human factors & Agile process

SYSTEEMONTWIKKELPROCES VERSUS USER-CENTRED DESIGN?!

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Techno Push



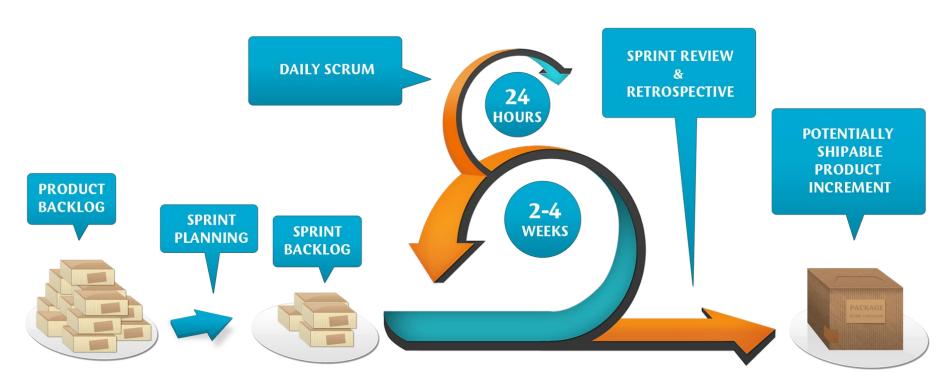
≠ safer or more efficient





AGILE (SCRUM)

SCRUM high level process



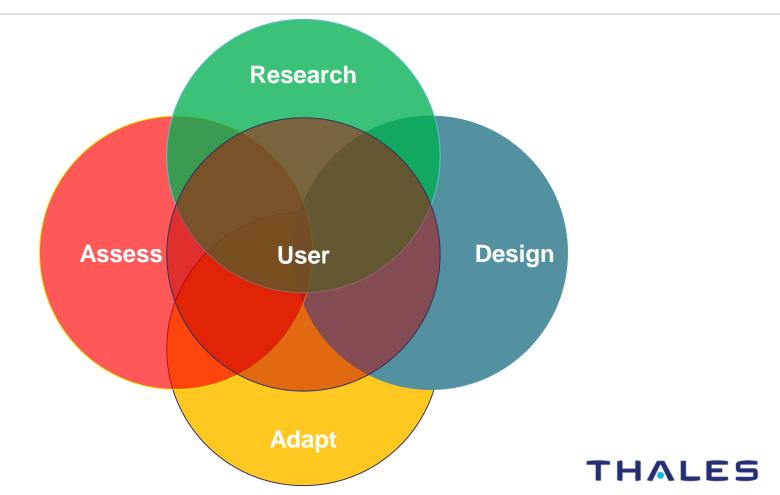


Problems with Agile (SCRUM)

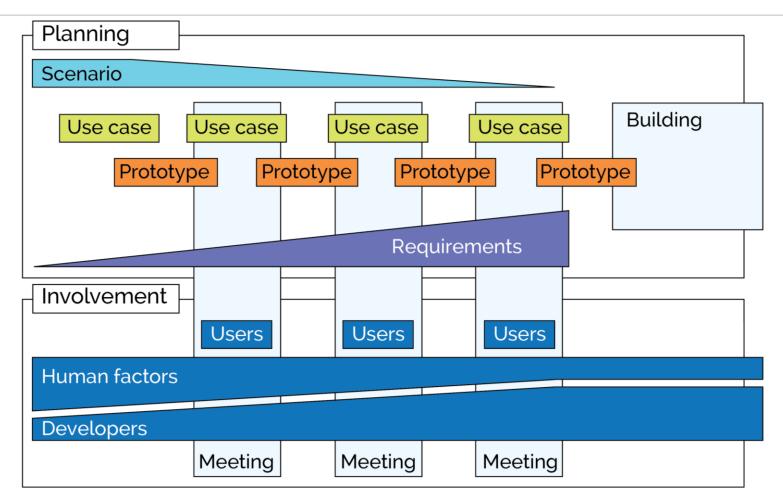
- Agile is good for refining, not defining
- System/software development from day 1
- Use cases/scenarios
- Homogenous teams
- Bird's eye view
- Iterative process?



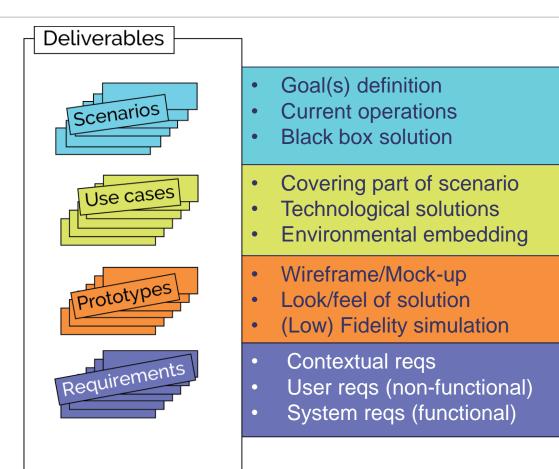
HF process (simplified)



AGILE UCD: proposed process

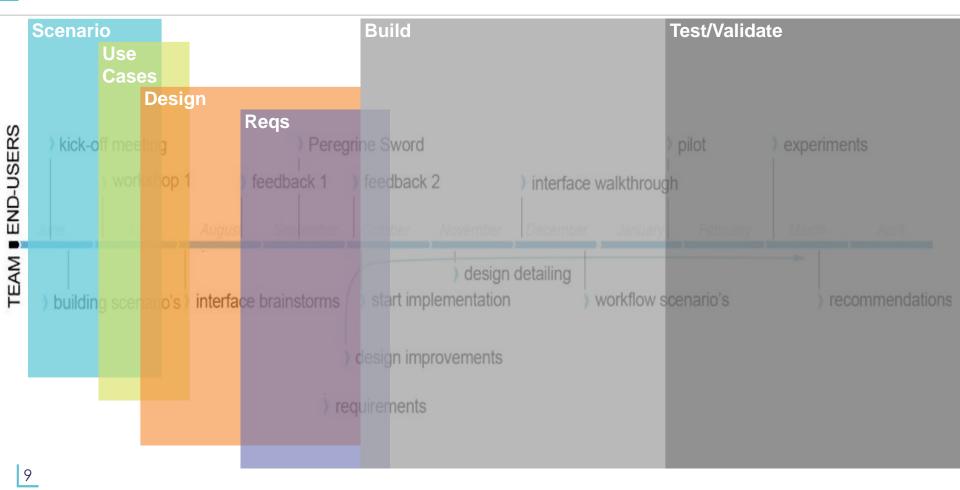


AGILE UCD: Deliverables



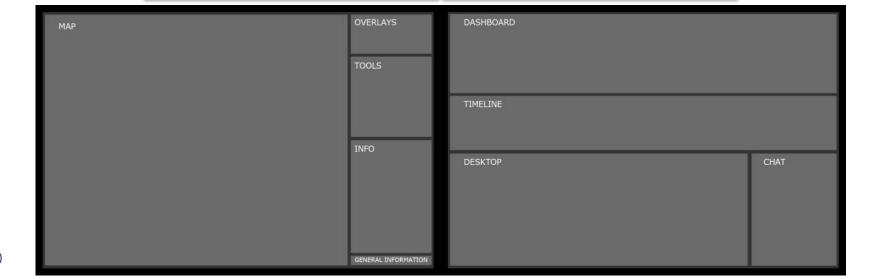


Example CZman



First sketches

Primary screen Map based Secondary screen Information based



After 1st workshop/brainstorm



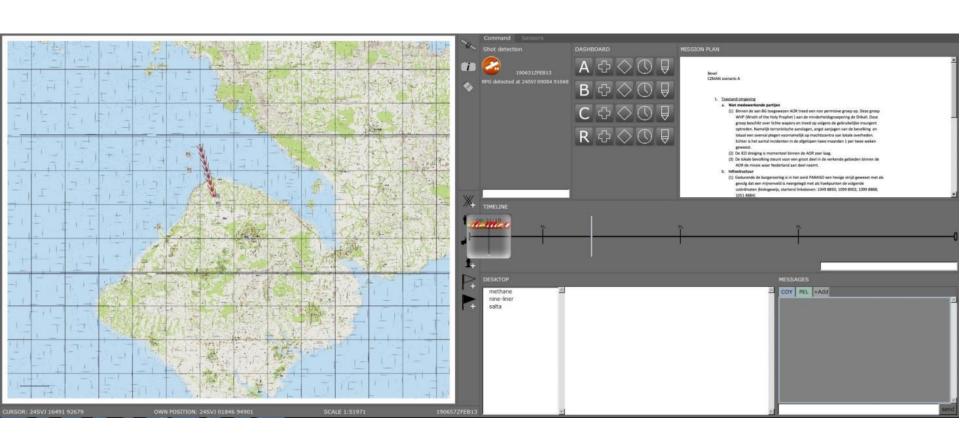


After 2nd workshop



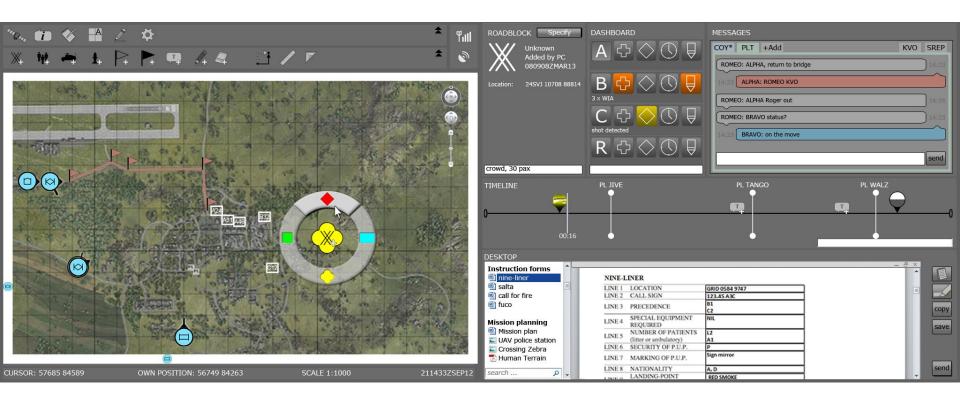


Experiment





Recommendations



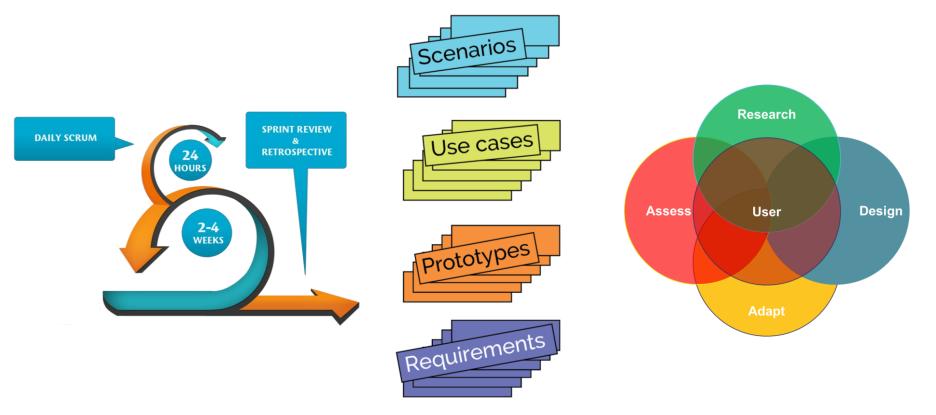


Lessons learned

- Heterogenous team
 - > Researcher / designer / software architect + developer + sales person
- Think, plan, do!
- Agreement in team about scenario
- Dare to brainstorm (divergence / convergence)
- Try out & validate multiple concepts



Questions?



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