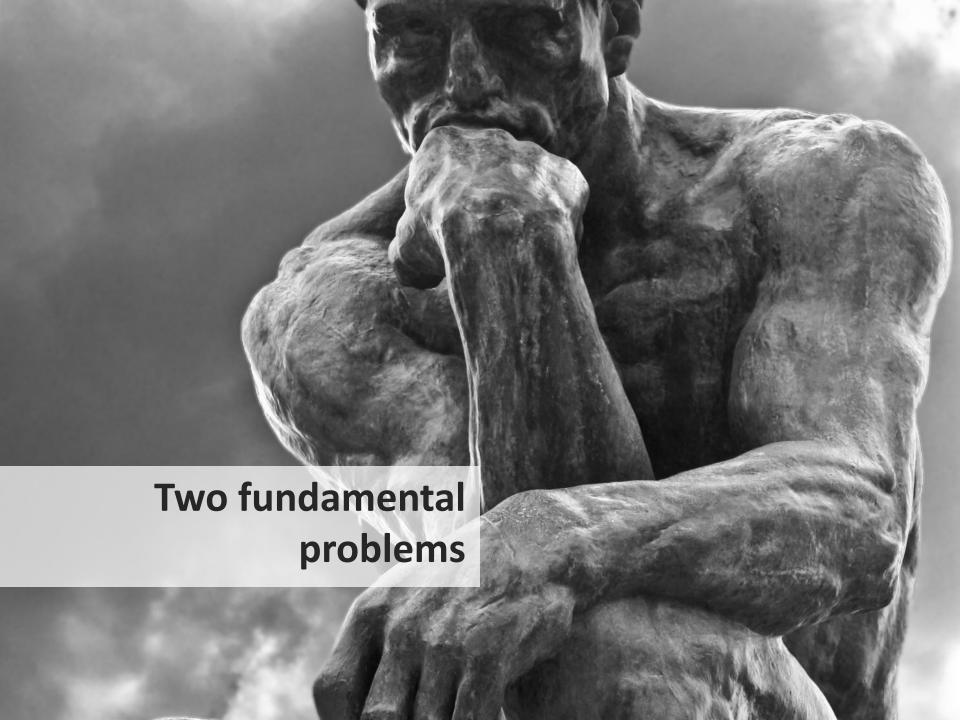
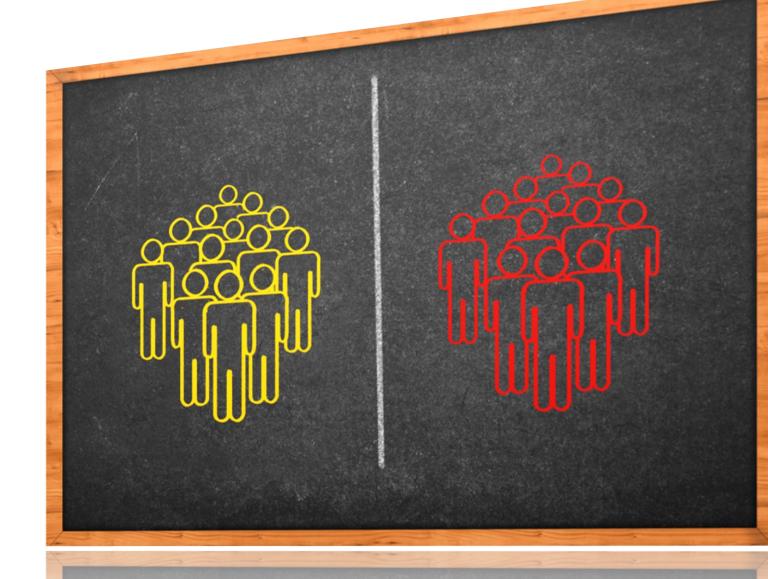




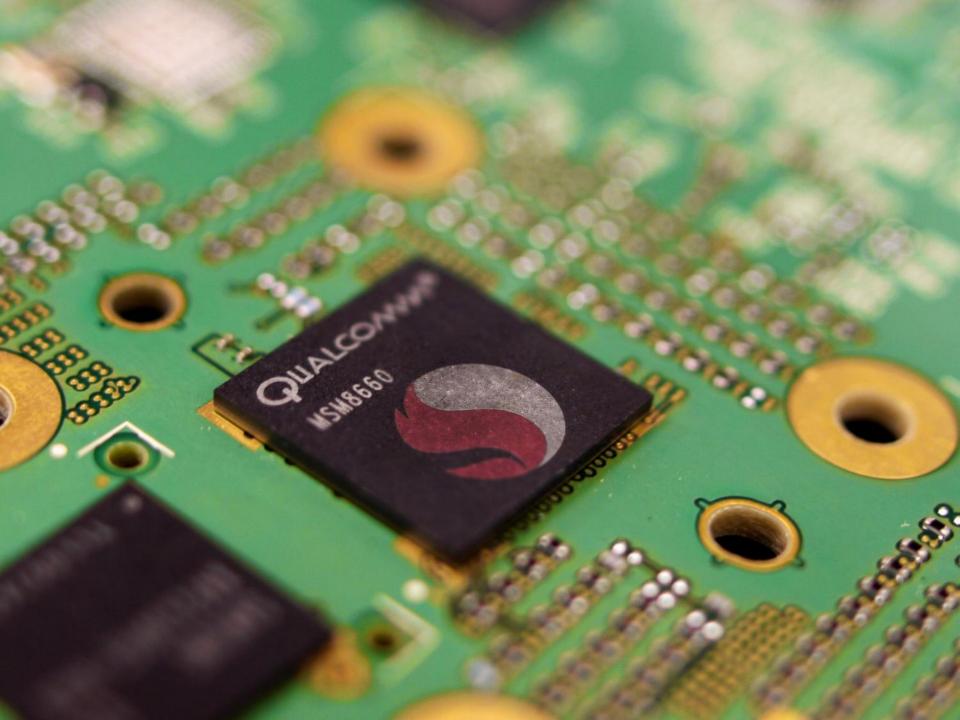
"It is about teams, stupid!"

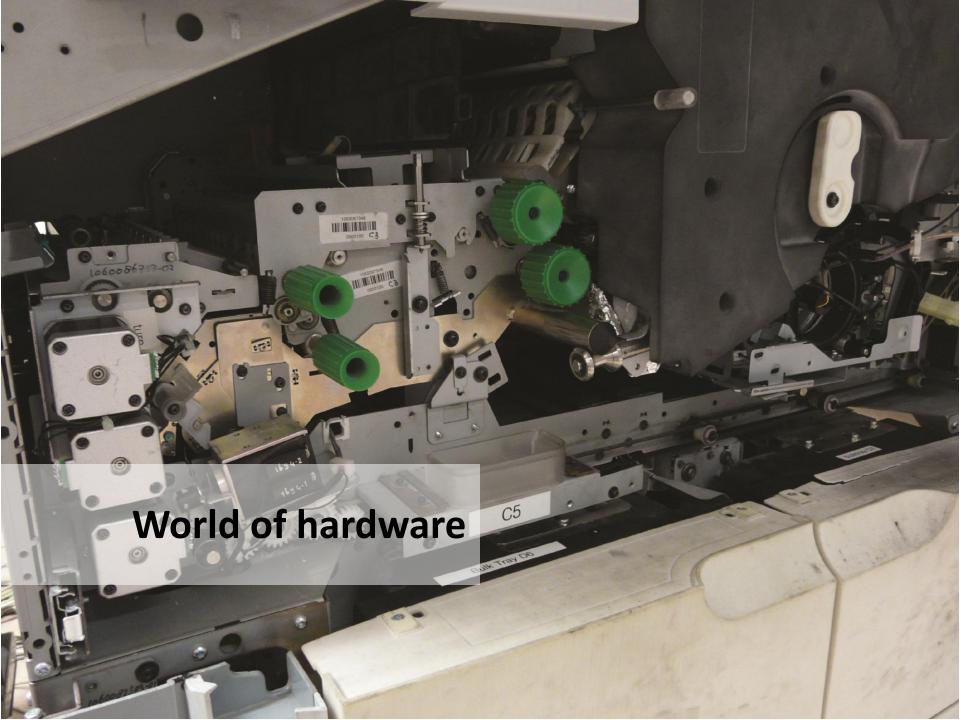


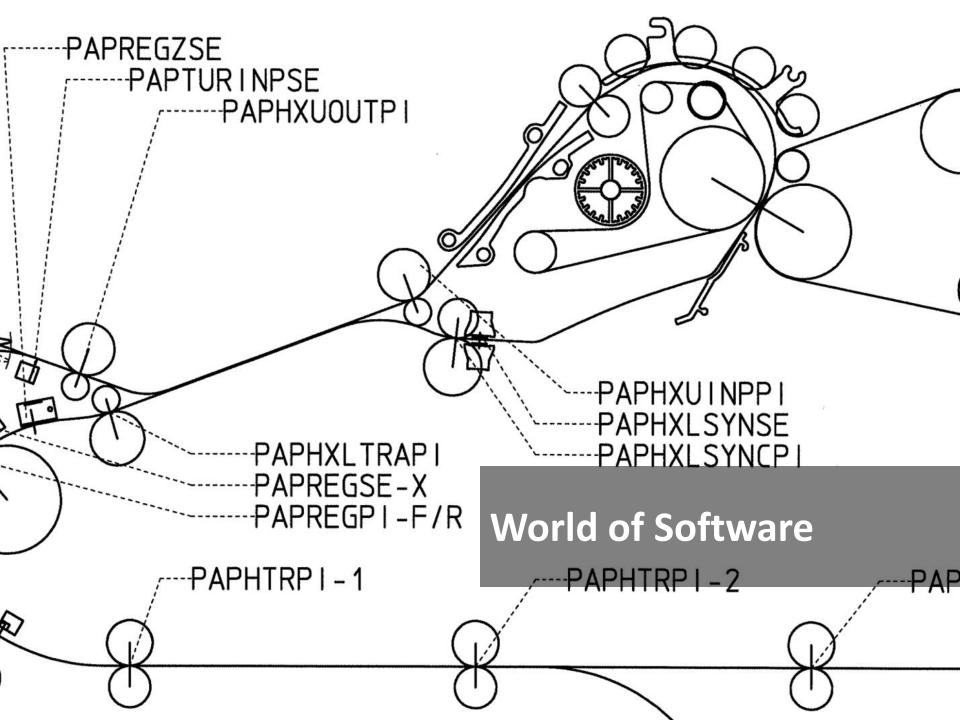


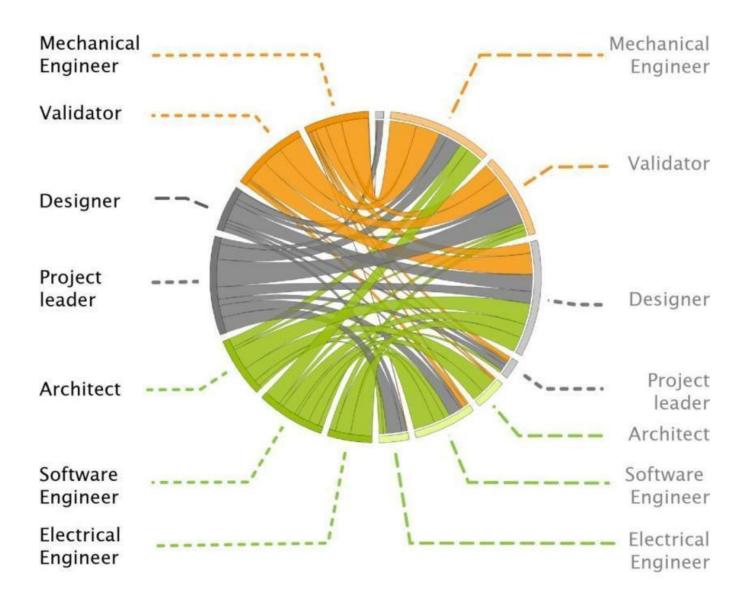


1. Boundaries





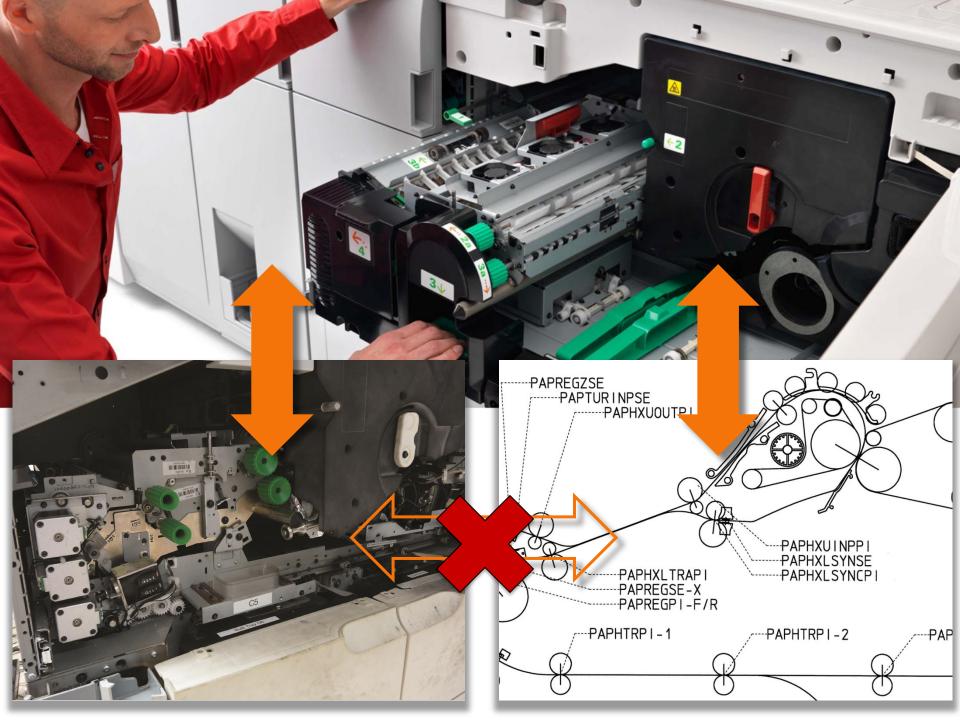


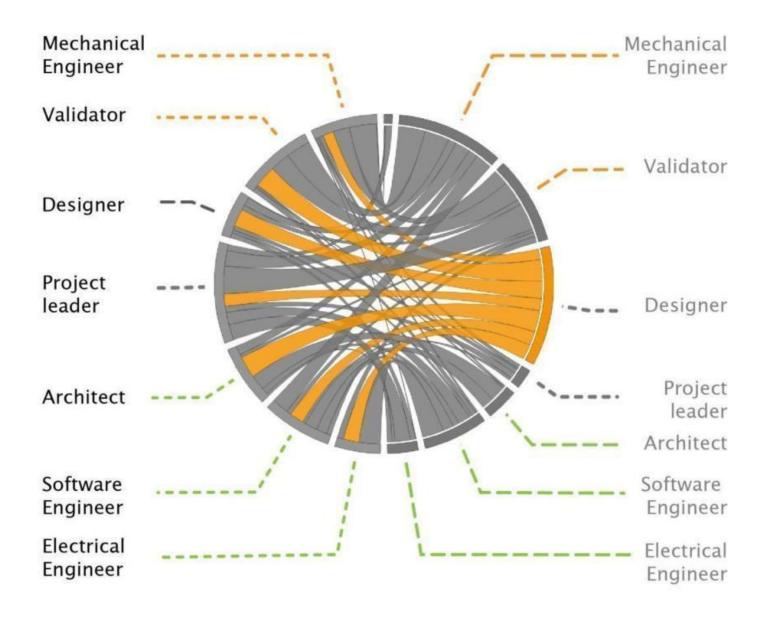


Interviewees

Genoemde rollen

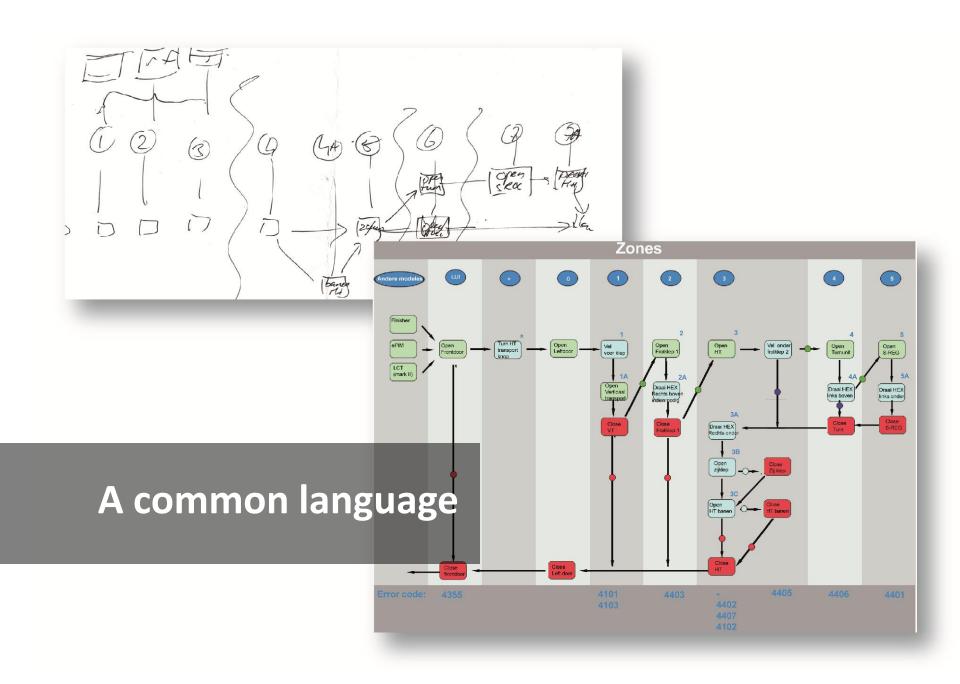




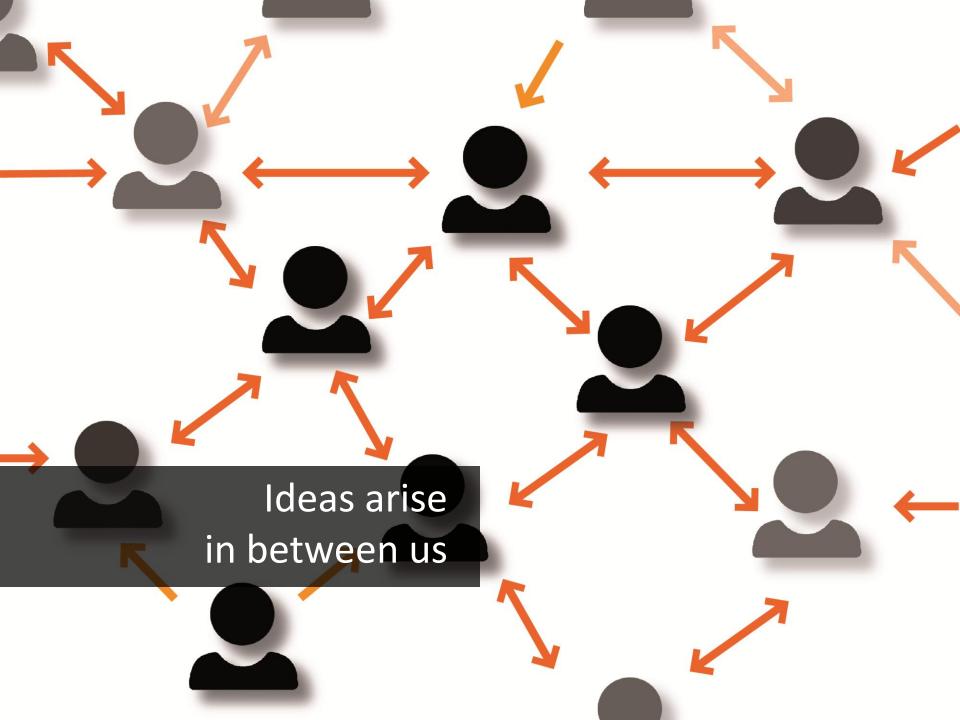


Interviewees

Genoemde rollen









"We had all these discussions with Strategic Planning, resulting in a project description of at least 60 pages. All specs, all market information, neatly categorized in excel sheets.... everything was important, nothing could be skipped. Nobody had a clue what we had to make, what the story was " el com WEST ON of these shal ecohave led All defined relief itions and diversity. Actions of their they associate with Costa Rica increases in crisis, the results the hegennony working in the place ding, crime, and their associated class families fears. The state is theres. moved to the healing ce constrain these uses in arbs, abandonpolice maintain open survey us Parque Centop of the cement kiosk the working classes. reiterating Parque Central tory as a public space original lievers ere is no spatial representation of control. In adding Language is en look for drug **Product** ale of stolen goods ncipal agents, represe a terribly of state control; they Oracio say for the right to sell in the plazas. If vendon d impoverished means sy to pay for a license do not - they tone for innovation



"Then the designer made some nice looking sketches on a Monday afternoon, based on architectures we had in mind and ... Bang! Finally, we had the discussion on what on earth we had to make."



"We are still learning what the project is about.

We need to have a mock-up as soon as possible,

so that we can invite everybody around it,

so that everybody knows what we are doing in the first place"

(projectleader 2)



How can we know what we intend, until we see what we create?

